

# **Intro to Node and Node web servers**

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# Plan for today

## What is a web server?

Ports, servers, HTTP

## What is NodeJS?

New libraries, functions

Packages and npm

## Web servers in NodeJS

Responding manually

Using Express

## Routing

# Definitions

## **Port: a number from 0 to 65535**

When connecting to a machine, specifies what application we want (web, mail, file transfer)

## **Server: a program that listens on a port**

"Speaks" a certain protocol, i.e. expects to see certain kinds of messages

## **HTTP: a protocol for getting web resources and sending data**

Methods, paths, headers, all that

## **HTTP (or "web") server**

A server that listens on a port and responds to HTTP requests

Default port is 80 (insecure) or 443 (secure)

# Web servers

## Can be written in any language

As long as computer can run the program

Example: Python [http.server](#)

Demo: the "Michael types the response" server

Production servers often written in C or C++

Lots of systems and network code

Examples: Apache, nginx, lighttpd

# NodeJS

## NodeJS (or Node.js, or Node)

"Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine."

...Huh?

# NodeJS

## NodeJS (or Node.js, or Node)

"Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine."

## Chrome's V8 JavaScript engine

Interprets the JS language (syntax, data structures)

Does not include any "browser" stuff (DOM, user input)

## JavaScript runtime

The "standard library"

Rather than interact with web pages, these interact with the machine  
Node is running on

Start servers, read/write files, etc.

# Node basics

## Run node with no arguments (REPL)

Can type JS expressions, all the language stuff we've learned

Sort of like the browser console

## `node script.js`

Runs a script file

## `import package from "package";`

Access an external library, such as a Node builtin library

No `./` because these aren't in same directory

Best practice: Use `import (modules)` instead of `require ("CommonJS")`

# Node http module

```
import http from "http";  
let server = http.createServer();  
server.listen(1930, () => {  
  console.log("Listening on port 1930");  
});
```

## **http.createServer()**

Create a new HTTP server

## **server.listen(port[, callback])**

Have the server listen on port

If callback provided, call it when we start listening

Returns immediately, but server keeps running



# Handle a request

```
server.on("request", (req, res) => {  
  console.log(`${req.method} ${req.url}`);  
  res.setHeader("Content-Type", "text/plain");  
  res.end("Here's your response!");  
});
```

## **obj.on(type, callback)**

Register a callback for when event "emitted"

Like `addEventListener` from DOM

```
server.on("request", (req, res) => { ... });
```

Emitted when an HTTP request arrives

req has info about request, res lets us define response

# External modules

## Let's not reinvent the wheel

Surely someone has written a web server module

## npm: Node package manager

Manages dependencies for our Node projects

Reads/writes a `package.json` file with project metadata

## Command: `npm install <package>`

Install a package and make it a dependency of our project

Find packages in the [npm package registry](#)

## Remember: only for our server

We don't have access to the packages from our client JS

There are tools to "bundle" npm packages into client JS; we won't use them

# Express

## Express (npm)

A "web framework"--basically a wrapper around `http.Server`

## Express API reference

```
import express from "express";  
let app = express();  
app.listen(port, () => { ... });
```

## **express()**

Create a new express "app"

`app.listen` creates a server for us

Combines `createServer` and `listen`

# Routing

## We can define "routes" (paths) to respond to

Terminology: for APIs these are called "endpoints"

```
app.get("/file.txt", (req, res) => {  
  res.send("Here is your file.");  
});
```

## **app.get(path, callback)**

Call our function when client requests path via GET

Also: `app.post`, `app.patch`, etc.

Also: `app.all`: respond to all requests for path

## **res.send(body)**

Send text response; automatically handle headers

# Serving static files

## **`express.static(path)`**

Returns a function that handles a request by sending a file under path

## **`app.use([prefix, ]callback)`**

Call the function for any request that starts with prefix (or all requests if no prefix)

That function may choose not to handle request

## **Example**

```
app.use(express.static("public"))
```

# Route parameters

## Example

```
app.get("/api/:id", (req, res) => {  
  let id = req.params.id;  
});
```

## :id is a route parameter

Handles all requests of the form "GET /api/\_\_\_\_"

(Only one component, i.e. no slashes)

## req.params

:Object mapping parameter names to values

## req.query

Object with key/values passed on query string

# REST APIs in Express

## **res.json(value)**

Return value as JSON

## **res.status(num)**

Set HTTP status to num

Aside: returns res, so you can "chain" calls

## **Example**

```
app.get("/api/:id", (req, res) => {  
  if (req.params.id === "secret")  
    res.json({ data: "Your secret data" });  
  else  
    res.status(404).json({ error: "Nope" });  
});
```

# Gotchas

## **If you don't call `res.send/res.json`**

No response is sent

The client will wait forever

## **If there's an error**

By default, Express sends the error backtrace to client

...But it won't be JSON

Keep your terminal window around

Check it for errors, `console.logs`



# Summary

## Today

Web servers, NodeJS, Express

Serving files, JSON

Route parameters and query string

## Before next time

assign3.1 out tonight

## Next time

What about request body?

Middleware, decomposition

Closing the loop: fetching from our API

Storing data