# **Node API backends**

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# **Plan for today**

### **Recap: Node servers in Express**

Defining a route, returning JSON

#### **Express middleware**

Storing variables about a request

Reading request body

# **Aside: CORS**

**Designing clean REST APIs** 

#### Stuff we created/defined

api: NodeJS code for defining API routespublic: HTML/CSS/(frontend) JS sent to the browserlib: Code we provide (both client and server)Only has the auto-refresh code

server.js: Script that starts the Node server

#### **Stuff common to all Node projects**

package.json: Metadata about the project, including dependencies

package-lock.json: Info about the exact packages you've installed for the project

node\_modules: The actual packages you installed

#### Notes

When sending your project, delete node\_modules When downloading a project, run "npm install" to create node\_modules If something is wrong with npm install, try deleting package-lock.json

#### Client and server both in JS, but separate

- Typically running on separate machines
- Client "calls" the server via fetch; can't call a function
- Server responds with JSON; can't return arbitrary values (classes, etc.)

### **Client modules**

- Client imports modules from public dir
- Can include external libraries with <script> tags

#### **Server modules**

import Node builtin libs and npm packages
npm to install external libraries

#### **Function that runs before handler for route**

```
app.get("/students/:id", (req, res, next) => {
  res.locals.student = STUDENTS[req.params.id];
  next();
```

}, (req, res) => { ... });

# res.locals: information about this request

(Can't use global variables, because multiple reqs handled in parallel)

# next(): call next function in the "chain"

Allows multiple middlewares, then final handler

Don't send response and also call next()

#### app.use to add middleware

```
app.use("/students/:id", (req, res, next) => {
    res.locals.student =
        STUDENTS[req.params.id];
    next();
});
```

# **Call the middleware function for all requests starting with** /students/:id

Sets res.locals.student

Later endpoints can use it

# **Reading request body**

#### Need to interpret request body as JSON

Does not happen automatically

#### body-parser

Maintained by Express devs, but separate npm package Provides middleware to read request body in various formats

#### Usage

```
import bodyParser from "body-parser";
app.use(bodyParser.json());
app.post("/...", (req, res) => {
    let id = req.body.id;
    ....
});
```

# **Aside: CORS**

# Normally can't fetch() from different "origin"

Origin = host and port

E.g. if server running on another machine, or another port on same machine

```
fetch("http://localhost:1931/api");
```

# Cause: CORS

Prevents malicious web sites from reading content from your pages/APIs

# Solution

```
import cors from "cors";
app.use(cors());
```

# Each "thing" in your system has unique URI

- E.g. the "mchang" student accessed via /students/mchang
- If you need a way to look up students by other fields, use query string

E.g. /students?firstName=Michael

# Think of paths like folders

/students

/students/mchang
/students/mchang/courses

Not: /student\_courses/mchang

# **API design tips**

#### **Use HTTP methods effectively**

- GET requests should never update data
- Use PATCH when updating a resource, and DELETE for deleting
- When updating/deleting a resource, use the resource URI
  - E.g. PATCH /students/mchang
  - Not: PATCH /students/mchang/update
- Use POST for creating, and for misc actions
  - These may need a suffix, like POST /users/mchang/enroll

# **API design tips**

#### Use request body to send objects

E.g. when creating or updating a resource

# **Use HTTP errors to report problems**

- E.g. 400 means request missing parameter or can't be completed
- Include error message in the JSON
  - Could be human readable, or program readable, or both

# Summary

### Today

Writing API backends in Node

#### **Before next time**

Project proposal

assign3.1

Set up MongoDB (see lecture schedule)

#### **Next time**

Persistent data storage (databases)